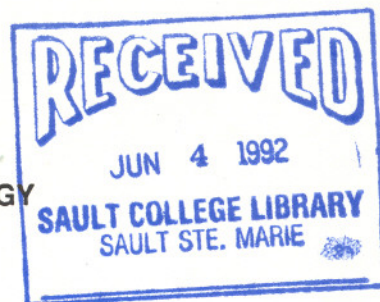


SAULT COLLEGE OF APPLIED ARTS & TECHNOLOGY
Sault Ste. Marie, Ontario



COURSE OUTLINE

Course Title: Computer Graphics I

Course Code No.: ADV 235-04

Program: Advertising Art and Graphic Design

Semester: Four

Date: January 1992

Author: Ken Bradford and Ken MacDougall

New: _____ Revision: XXXX

Approved: 
Dean, School of the Arts & General Education

Date: July 9, 1991

GOALS AND OBJECTIVES

This course is an extension of Introduction to Computers. Students continue familiarizing themselves with two Computer Graphics equipment systems - the Apple Macintosh II and the Commodore Amiga 2000/3000, primarily using Deluxe Paint III and Freehand software programs. The student will manipulate equipment and software to produce computer illustration, computer animation, and electronic publishing. This course is designed to take the student into a more in-depth study of these two major full colour programs.

SYLLABUS

Students returning for semester four will continue where they left off in Introductory Computer Graphics at the end of semester three.

Students will switch halfway through the semester and work on the alternate equipment system to the end of the term - i.e. those who started on the Mac II's will switch to the Amiga's and vice-versa

Printing on the laser writer and canon printer will be introduced.

EVALUATION

*Students will be evaluated by determining the **average grade of all assignments** executed in the course, according to the following format, used college-wide:*

A+	(Numerical Equivalent 4.00)	-	Consistently Outstanding
A	(Numerical Equivalent 3.75)	-	Outstanding Achievement
B	(Numerical Equivalent 3.00)	-	Consistently Above Average Achievement
C	(Numerical Equivalent 2.00)	-	Satisfactory/Acceptable Achievement
I	(Numerical Equivalent 0.00)	-	Incomplete/Unsatisfactory Achievement
R	(Numerical Equivalent 0.00)	-	Repeat - objectives of course not achieved and course must be repeated

*All assignments, as outlined in the syllabus, are required to be **successfully completed** to meet the objectives of the course. A missing assignment = course objective not achieved = "R" (Repeat) grade for the course. An incomplete assignment ("I" grade) is considered missing or outstanding until it is re-submitted.*

*Late and Incomplete assignments will be assigned a **maximum "C" grade**. Late and Incomplete assignments, which have been assigned "C" grades, cannot be re-submitted in an attempt for a higher grade. Other assignments (in the B and C category) are eligible to be re-submitted in an attempt to achieve a higher grade. Late assignments must be submitted on or before the following class/week. Incomplete assignments must be re-submitted on or before the next class/week. **Late / Incomplete** assignments will **not** be accepted by the instructor beyond the **one week extension**; these assignments will therefore be considered missing or **outstanding** = missing course objective = " R " (Repeat) grade for the course.*

***80% attendance is mandatory** i.e. students must attend a minimum of 36 hours of a 45 hour studio course. A **maximum of 9 hours (or 3 classes) absent** will be tolerated; beyond this, a doctor's note must be provided, or an automatic **"R" (Repeat)** grade will be issued. This includes half classes missed (either before or after the break). Consistent lateness and leaving class early, without the instructor's permission, will also be taken into consideration towards the student's attendance record.*

Note:

The instructor in the studio classroom encourages students to emulate the work ethics of the real workplace. As " professionals in training ", students are expected to act accordingly. Students who exhibit poor work attitudes and disrupt the working/learning environment of others will be asked to leave the studio and will be considered absent from class.